

962 Software Lab Team Room Requirements

Must haves in order of votes received:

- [7] Whiteboards on walls
 - Discuss having “real” dry-erase boards in heavy use areas, whiteboard walls elsewhere.
- [5] Furniture
 - Sit-Stands, ergonomic chairs, bookcases, place to hang coats
- [5] Monitors
 - No reflections on monitors
 - Lots of discussion on size
- [4] Balance between collaboration and privacy
 - (3) Balance between collaboration and privacy
 - (2) Sound abatement
 - (2) Small group rooms with large TV/monitor and soundproofing
 - (1) Quiet Areas/Noise Control
- [3] Maintaining individual offices
- [2] Large screen for sharing/reviews/standups
 - (2) Big screens can be shared by two or more developers pair programming
 - (2) Large space with screen for standups/reviews
 - (1) More than one big screen that can be shared
- [2] Video (Skype) Telecom Room with quality mics
- [1] Food/Water/Coffee
- [0] Correct amount of heating/cooling
- [0] Flexible space
- [0] Copier/Printer/Scanner

Nice to Have in order of votes received:

- [11] Kitchen/Dinning Area with food and water cooler
 - (5) Nacho Bar
 - (2) Water cooler
 - (1) Large Kitchen/Joint Dinning Area (Tables)
 - (1) Centrally-located kitchen or break room
 - (1) Food vending machine
- [4] Whiteboard Printer or Camera
- [2] Large monitors displaying things to share
 - NOTE: A lot like the must-have above "Large screen for sharing/reviews/standups"
- [1] Natural Light
- [0] Large Format Plotter

Showcase in order of votes received:

- [11] Theme: Eiger mountain range

962 Software Lab Mockup Feedback for Designers

- Cable Management is a concern
- Need adequate desk space, however the desk size has been selected
- CPUs on the floor is a concern
- Noise is a concern
- Many felt the chairs were not ergonomic (blue chair won over red chair by 1 vote, and only 1 vote was cast)
- Room Layout/Furniture Comments
 - Bookshelves, cabinets, etc. part of the design
 - Large collaboration TV with connections to any computer (3 options)
 - Work from 1 screen and many computers
 - This is probably not what was intended by the comment
 - Work from many computers and have ability to show on shared screen
 - This can be achieved by a portable monitor that has a single dedicated CPU and remote CPUs will connect via remote login
 - A separate area with a large screen that can have a computer plugged into the screen
 - This is currently in the design and is supported
- Room Layout/Furniture
 - Missing: bookshelves, cabinets, etc. (no room for anything)