THINGS ARE BROKEN

A case study in moving toooooooo fast
WHO AM I?

Product Manager
Batman
Author
Agile Coach
CSPO
Graphic Designer
Mobile Strategist
PM Lead
Scrum Master
BA
Copywriter
Manual Tester
CSM
Product Owner
Twitter Lover
Father
Change Agent
PM Lead
CSP
Sports Anchor
ThoughtWorks®
QA
Sales
“A transparency system is designed to allow people to improve the quality of decisions they make in some way, shape or form.”

–Archon Fung, professor at Harvard University's John F. Kennedy School of Government
THE CHALLENGE
Teams often are unable to commit to deliverable timelines because of what they described as, “an unusual amount of uncertainty and delays”.

Project Management needs a deeper understanding of progress and issues during an implementation.

Teams felt they never ended a day working on what they intended to at the start.
Rate 5 Items:

- Satisfaction
- Team Productivity
- Communication
- Personal Productivity
- Quality

THE SURVEY
TAKING THE SURVEY
Sprints are beginning to make more sense.

If someone has bandwidth to help out another release, it is easy to just check the board and see where you can help another team member.

The process seems like it will work well when we follow it.

Having the board makes it a lot easier to get things done.

More progress made than expected.

I think our PM asked pertinent and direct questions during stand-up to get everyone on the same page.
Sprints 1-5:

Satisfaction: 6.7
Team productivity: 7.7
Communication: 7.25
Personal productivity: 7.6
Quality: 7.1
Rushing through tasks because of tight deadlines are effecting the overall quality of our product.

More time needs to be spent on regression and bug fixes.

I’d say no real change in quality of work.

In some cases we were more likely to give up on an issue that was going to take too long, or put off to the next release due to the time crunch.

I don’t fee like very much went out. What we did looks alright.
CONTEXT SWITCHING
Sprints 1-5:

Satisfaction: 6.7
Team productivity: 7.7
Communication: 7.25
Personal productivity: 7.6
Quality: 7.1

Sprints 6-10:

Satisfaction: 7.3
Team productivity: 7.8
Communication: 7.6
Personal productivity: 7.9
Quality: 7.6
NUMBERS MATTER
MOVING TOO FAST
“Creating systems where people slow down and pay attention, from a cognitive perspective, turns out to be absolutely critical.”

- Dave Snowden
QUESTIONS???

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